

GUILLAUME FAGUET

NARRATIVE DESIGNER

I am passionate about creating captivating worlds and developing memorable characters that engage players. With a background in narrative design, game design, and management, I have gained a comprehensive understanding of my colleagues' daily challenges and can effectively contribute to their success.

EDUCATION

MASTER'S DEGREE:

GAME DIRECTOR, GAME DESIGN & MANAGEMENT

2016 - 2019 | RUBIKA Supinfogame (Valenciennes)

TECHNOLOGICAL DEGREE : MULTIMEDIA & INTERNET

2015 - 2016 | Montpellier University (Béziers)

SKILLS

- NARRATIVE DESIGN (SYSTEMS & CONTENT)
- DIALOGUE WRITING
- LORE WRITING
- VOICEOVER SESSIONS
- DOCUMENTATION
- GAME DESIGN
- PUBLIC SPEAKING
- TEAM & PROJECT MANAGEMENT

SOFTWARE

- DIALOGUE TOOLS
- OFFICE SUITE
- ADOBE SUITE
- JIRA
- UNREAL ENGINE
- UNITY 3D
- SOURCE CONTROL

EXPERIENCE

NOW QUANTIC DREAM - STAR WARS ECLIPSE

2024 GAME NARRATIVE DESIGNER

TEAM: 4 NARRA. DESIGNERS + 2 WRITERS

- Scripts analysis
- Narrative flow prototyping
- Writing team support
- Mocap shooting planning

2023 DON'T NOD - UNANNOUNCED PROJECT

NARRATIVE DESIGNER

TEAM: 3 NARRA. DESIGNERS + 1 WRITER

- Story, dialogues
- Recordings

2022 DON'T NOD - BANISHERS

NARRATIVE DESIGNER

TEAM: 6 NARRA. DESIGNERS + 1 WRITER

- Quest Design, writing
- Dialogue writing
- Dialogue system design
- Recordings

2021 SLOCLAP - SIFU

2020 NARRATIVE DESIGNER

TEAM: 1 NARRA. DESIGNER + 1 WRITER

- Cutscenes
- · Characters & dialogues
- · Story & World building
- Recordings

2019 UBISOFT - GHOST RECON BREAKPOINT

PROJECT ASSISTANT

INTERNSHIP

- Meetings, reviews
- · Project closing, plannings
- Bugs and task tracking

INTERESTS

- MUSIC: Portishead. Liszt. Radiohead. Black Sabbath
- GAMES: Baldur's Gate, The Last of Us, Firewatch, What Remains of Edith Finch, Disco Elysium
- READING: Baudelaire, Tolkien, K. Dick, Camus
- CINEMA: Stalker, The Good the Bad and the Ugly,
 The Godfather, Seven Samurai, Interstellar, Star Wars

LANGUAGES

- FRENCH Native language
- ENGLISH Proficient
- SPANISH Basics
- CHINESE Learning